Feedback Control of Dynamic Systems

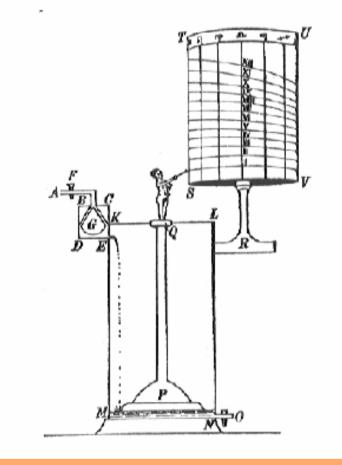
Yves Briere yves.briere@isae.fr

I. Introduction

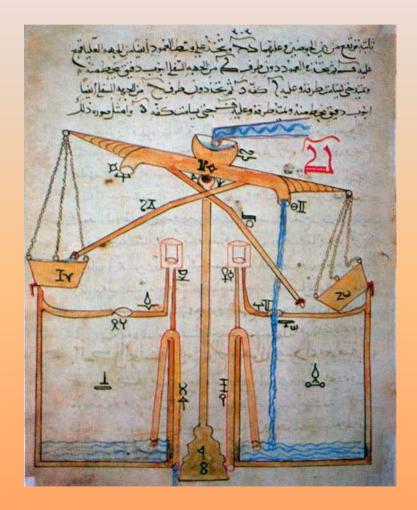
- Aim of the course
 - Give a general overview of classical and modern control theory
 - Give a general overview of modern control tools
- Prerequisites
 - Mathematics : complex numbers, linear algebra

Tools

- Matlab / Simulink
- Book
 - « Feedback Control of Dynamics Systems », Franklin, Powell, Amami-Naeini, Addison-Wessley Pub Co
 - Many many books, websites and free references...



270 BC : the clepsydra and other hydraulically regulated devices for time measurement (Ktesibios)



1136-1206 : Ibn al-Razzaz al-Jazari

"The Book of Knowledge of Ingenious Mechanical Devices" → crank mechanism, connecting rod, programmable automaton, humanoid robot, reciprocating piston engine, suction pipe, suction pump, double-acting pump, valve, combination lock, cam, camshaft, segmental gear, the first mechanical clocks driven by water and weights, and especially the crankshaft, which is considered the most important mechanical invention in history after the wheel

9/23/2009

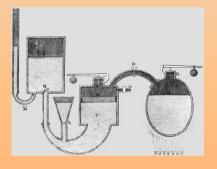
1600-1900 : pre-industrial revolution

Thermostatic regulators (Cornelius Drebbel 1572 -1633)



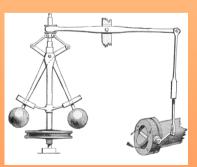
Water level regulation (flush toilet, steam machine)

Steam engine pressure regulation (D. Papin 1707)





Windmill speed regulation. 1588 : mill hoper ; 1745 : fantail by Lee ; 1780 : speed regulation by Mead



Centrifugal mechanical governor (James Watt, 1788)

9/23/2009

I. Introduction

1800-1935 : mathematics, basis for control theory

Differential equations → first analysis and proofs of stability condition for feedback systems (Lagrange, Hamilton, Poncelet, Airy-1840, Hermite-1854, Maxwell-1868, Routh-1877, Vyshnegradsky-1877, Hurwitz-1895, Lyapunov-1892) Frequency domain approach (Minorsky-1922, Black-1927, Nyquist-1932, Hazen-1934)

1940-1960 : classical period

Frequency domain theory : (Hall-1940, Nichols-194, Bode-1938) Stochastic approach (Kolmogorov-1941, Wiener and Bigelow-1942) Information theory (Shannon-1948) and **cybernetics** (Wiener-1949)

1960-1980 : modern period, aeronautics and spatial industry

Non linear and time varying problems (Hamel-1949, Tsypkin-1955, Popov-1961, Yakubovich-1962, Sandberg-1964, Narendra-1964, Desoer-1965, Zames-1966)

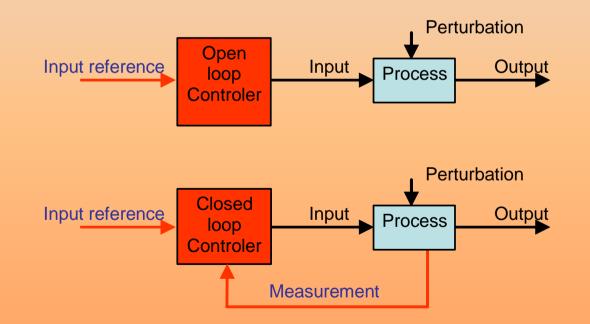
Optimal control and Estimation theory (Bellman-1957, Pontryagin-1958, Kalman-1960)

Control by computer, discrete systems theory : (Shannon-1950, Jury-1960, Ragazzini and Zadeh-1952, Ragazzini and Franklin-1958, (Kuo-1963, Aström-1970)

1980-... : simulation, computers, etc...

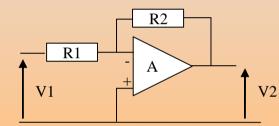
What is automatic control?

- \rightarrow Basic idea is to enhance open loop control with feedback control
 - \rightarrow This seemingly idea is tremendously powerfull
 - \rightarrow Feedback is a key idea in control



Example : the feedback amplifier

Harold Black, 1927



Amplifier A has a high gain (say 40dB)

$$\frac{V2}{V1} = -\frac{R2}{R1} \cdot \frac{1}{1 + \frac{1}{A} \left(1 + \frac{R2}{R1}\right)} \approx -\frac{R2}{R1}$$

Resulting gain is determined by passive components !

- \rightarrow amplification is linear
- \rightarrow reduced delay
- \rightarrow noise reduction

Use of block diagrams



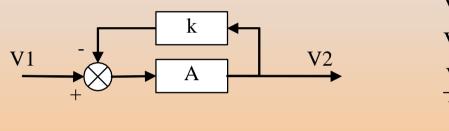
- \rightarrow Capture the essence of behaviour
- → standard drawing
- \rightarrow abstraction
- \rightarrow information hiding
- \rightarrow points similarities between systems

Same tools for :

- \rightarrow generation and transmission of energy
- \rightarrow transmission of information
- \rightarrow transportation (cars, aerospace, etc...)
- \rightarrow industrial processes, manufacturing
- \rightarrow mechatronics, instrumentation
- \rightarrow Biology, medicine, finance, economy...

I. Introduction

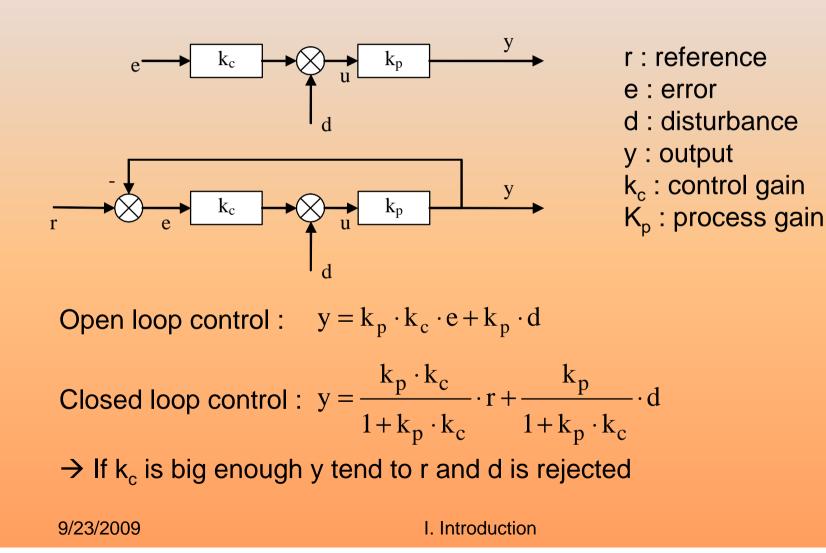
Basic properties of feedback (1)



$$V2 = A \cdot (V1 - k \cdot V2)$$
$$V2 \cdot (1 + A \cdot k) = A \cdot V1$$
$$\frac{V2}{V1} = \frac{1}{k} \cdot \frac{1}{1 + \frac{1}{A \cdot k}} \approx \frac{1}{k}$$

 \rightarrow Resulting gain is determined by feedback !

Basic properties of feedback (2) : static properties

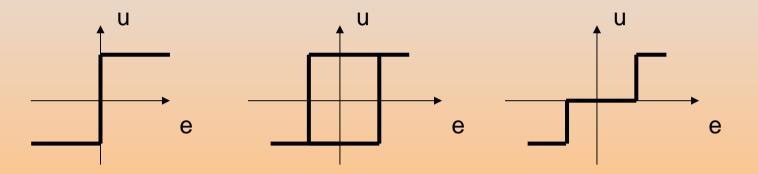


Basic properties of feedback (2) : dynamics properties

Closed loop control can :

- \rightarrow enhance system dynamics
- \rightarrow stabilize an unstable system
- \rightarrow make unstable a stable system ! \otimes

The On-Off or bang-bang controller : $u = \{u_{max}, u_{min}\}$



The proportional controller : $u=k_c.(r-y)$

9/23/2009

The proportional **derivative** controller

$$u(t) = k_p \cdot e(t) + k_d \cdot \frac{de(t)}{dt}$$

Gives an idea of future : phase advance

The proportional integral controller

$$u(t) = k_{p} \cdot e(t) + k_{i} \cdot \int_{0}^{t} e(\tau) \cdot d\tau$$

e(t) tends to zero

II. A first controller design



A first control design

- Use of block diagrams
- Compare feedback and feedforward control
- Insight feedback properties :
 - Reduce effect of disturbances
 - Make system insensitive to variations
 - Stabilize unstable system
 - Create well defined relationship between output and reference
 - Risk of unstability
- PID controler : $u(t) = k_p \cdot e(t) + k_d \cdot \frac{de(t)}{dt} + k_i \cdot \int_0^t e(\tau) \cdot d\tau$

A cruise control problem :

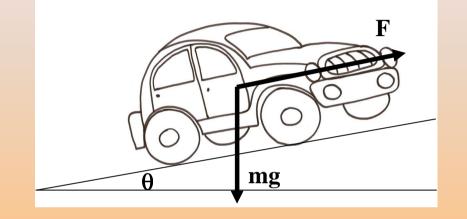
- Process input : gas pedal u
- Process output : velocity v
- Reference : desired velocity v_r
- Disturbance : slope θ

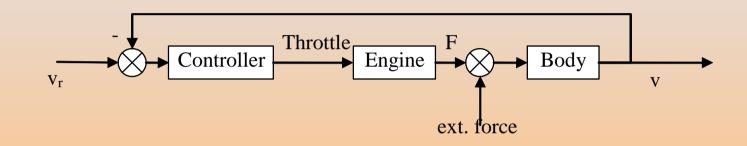
Construct a block diagram

- Understand how the system works
- Identify the major components and the relevant signals
- Key questions are :
 - Where is the essential dynamics ?
 - What are the appropriate abstractions ?
- Describe the dynamics of the blocks



II. A first controller design





We made the assumptions :

- Essential dynamics relates velocity to force
- The force respond instantly to a change in the throttle
- Relations are linear

We can now draw the process equations

Process linear equations :

$$\mathbf{m} \cdot \frac{\mathrm{d}\mathbf{v}(\mathbf{t})}{\mathrm{d}\mathbf{t}} + \mathbf{k} \cdot \mathbf{v} = \mathbf{F} - \mathbf{m} \cdot \mathbf{g} \cdot \mathbf{\theta}$$

Reasonable parameters according to experience :

$$\frac{\mathrm{dv}(t)}{\mathrm{dt}} + 0.02 \cdot \mathrm{v} = \mathrm{u} - 10 \cdot \mathrm{\theta}$$

Where :

- v in m.s⁻¹
- u : normalized throttle 0 < u < 1
- θ slope in rad

Process linear equations :

$$\frac{\mathrm{dv}(t)}{\mathrm{dt}} + 0.02 \cdot \mathrm{v} = \mathrm{u} - 10 \cdot \mathrm{\theta}$$

PI controller :

$$\mathbf{u}(t) = \mathbf{k} \cdot (\mathbf{v}_{r} - \mathbf{v}(t)) + \mathbf{k}_{i} \cdot \int_{0}^{t} (\mathbf{v}_{r} - \mathbf{v}(\tau)) \cdot d\tau$$

Combining equations leads to :

$$\frac{d^2 e(t)}{dt^2} + (0.02 + k) \cdot \frac{d e(t)}{dt} + k_i \cdot e(t) = 10 \cdot \frac{d \theta(t)}{dt}$$

Integral action

Steady state and $\theta = 0 \rightarrow e = 0$!

9/23/2009

II. A first controller design

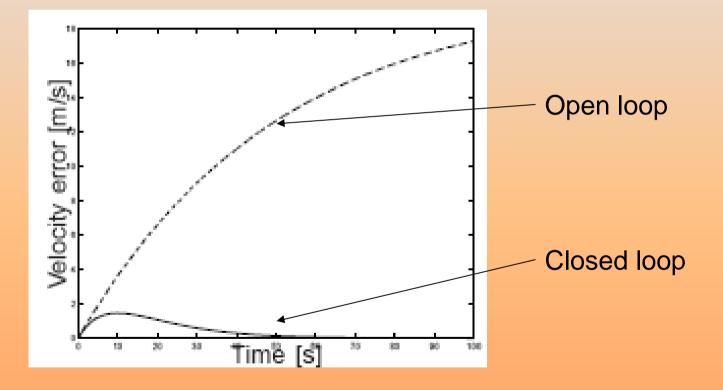
Now we can tune k and k_i in order to achieve a given dynamics

$$\frac{d^2 e(t)}{dt} + (0.02 + k) \cdot \frac{d e(t)}{dt} + k_i \cdot e(t) = 10 \cdot \frac{d \theta(t)}{dt}$$
$$\frac{d^2 x(t)}{dt} + 2 \cdot \sigma \cdot \omega_0 \cdot \frac{d x(t)}{dt} + \omega_0^2 \cdot x(t) = 0$$

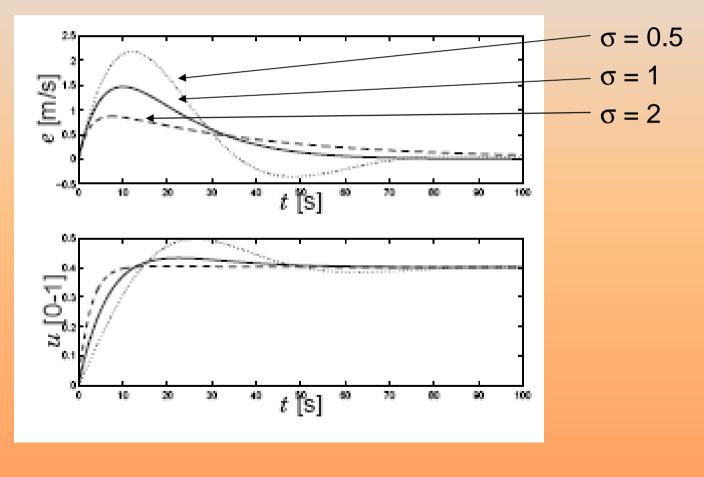
How to choose ω_0 and σ ?

9/23/2009

Compare open loop and closed loop



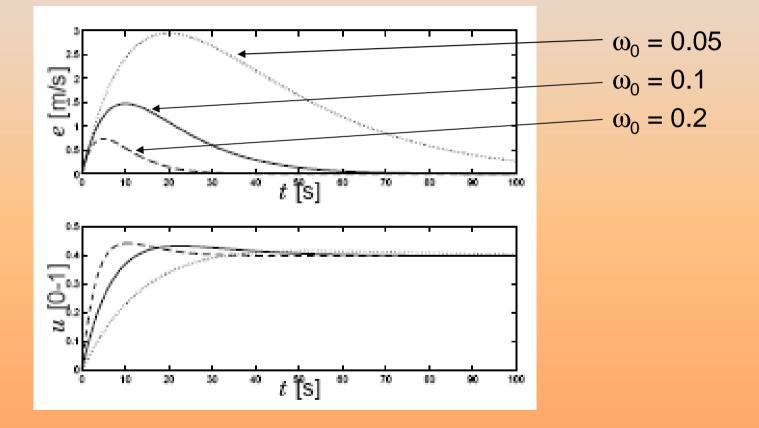
Compare different damping $\sigma (\omega_0 = 0.1)$



9/23/2009

II. A first controller design

Compare different natural frequencies ω_0 (σ = 1)



Control tools and methods help to :

- Derive equations from the system
- Manipulate the equations
- Understand the equations (standard model)
 - Qualitative understanding concepts
 - Insight
 - Standard form
 - Computations
- Find controller parameters
- Validate the results by simulation

END 1

Standard models are foundations of the "control language" Important to :

- \rightarrow Learn to deal with standard models
- \rightarrow Transform problems to standard model

The standard model deals with Linear Time Invariant process (LTI), modelized with Ordinary Differential Equations (ODE) :

$$\frac{d^{n} y(t)}{dt^{n}} + a_{1} \cdot \frac{d^{n-1} y(t)}{dt^{n-1}} \dots + a_{n} \cdot y(t) = b_{1} \cdot \frac{d^{n-1} u(t)}{dt^{n-1}} \dots + b_{n} \cdot u(t)$$

Example (fundamental) : the first order equation $\frac{dy(t)}{dt} + a \cdot y(t) = 0$ $\Rightarrow y(t) = y(0) \cdot e^{-a \cdot t}$ $\frac{dy(t)}{dt} + a \cdot y(t) = b \cdot u(t)$ $\Rightarrow y(t) = y(0) \cdot e^{-a \cdot t} + b \cdot \int_0^t e^{-a \cdot (t-\tau)} \cdot u(\tau) \cdot d\tau$ Input signal Initial conditions

A higher degree model is not so different :

$$\frac{d^{n} y(t)}{dt^{n}} + a_{1} \cdot \frac{d^{n-1} y(t)}{dt^{n-1}} \dots + a_{n} \cdot y(t) = 0$$

Characteristic polynomial is :

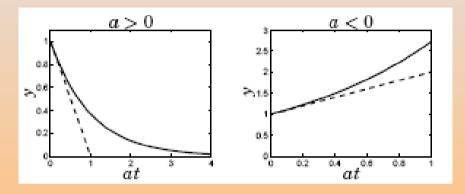
$$A(s) = s^{n} + a_{1} \cdot s^{n-1} \dots + a_{n}$$

If polynomial has n distinct roots α_k then the time solution is :

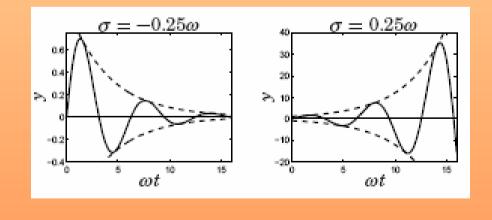
$$y(t) = \sum_{k=1}^{n} C_k \cdot e^{\alpha_k \cdot t}$$

9/23/2009

Real α_k roots gives first order responses :



Complex $\alpha_k = \sigma \pm i.\omega$ roots gives second order responses :



9/23/2009

II. A first controller design

General case (input u) :

$$\frac{d^{n} y(t)}{dt^{n}} + a_{1} \cdot \frac{d^{n-1} y(t)}{dt^{n-1}} \dots + a_{n} \cdot y(t) = b_{1} \cdot \frac{d^{n-1} u(t)}{dt^{n-1}} \dots + b_{n} \cdot u(t)$$
$$\Rightarrow y(t) = \sum_{k=1}^{n} C_{k}(t) \cdot e^{\alpha_{k} \cdot t} + \int_{0}^{t} g(t-\tau) \cdot d\tau$$

Where :

• C_k(t) are polynomials of t

•
$$g(t) = \sum_{k=1}^{n} C'_{k}(t) \cdot e^{\alpha_{k} \cdot t}$$

A system is stable if all poles have negative real parts

Transfer function

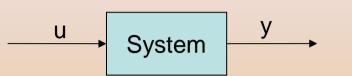
→ without knowing anything about Laplace transform it can be useful to store a_k and b_k coefficients in a convenient way, the transfer function :

$$F(s) = \frac{B(s)}{A(s)} = \frac{s^{n} + a_{1} \cdot s^{n-1} \dots + a_{n}}{b_{1} \cdot s^{n-1} \dots + b_{n}}$$

III. The Laplace transform



Laplace transform (1) : convolution



• We assume the system to be LINEAR and TIME INVARIANT

The output (y) of the the system is related to the input (u) by the convolution :

$$\mathbf{y}(t) = \int_{-\infty}^{+\infty} \mathbf{u}(\tau) \cdot \mathbf{h}(t - \tau) \cdot d\tau$$

• Example : u(t) is an impulsion (0 everywhere except in t = 0)

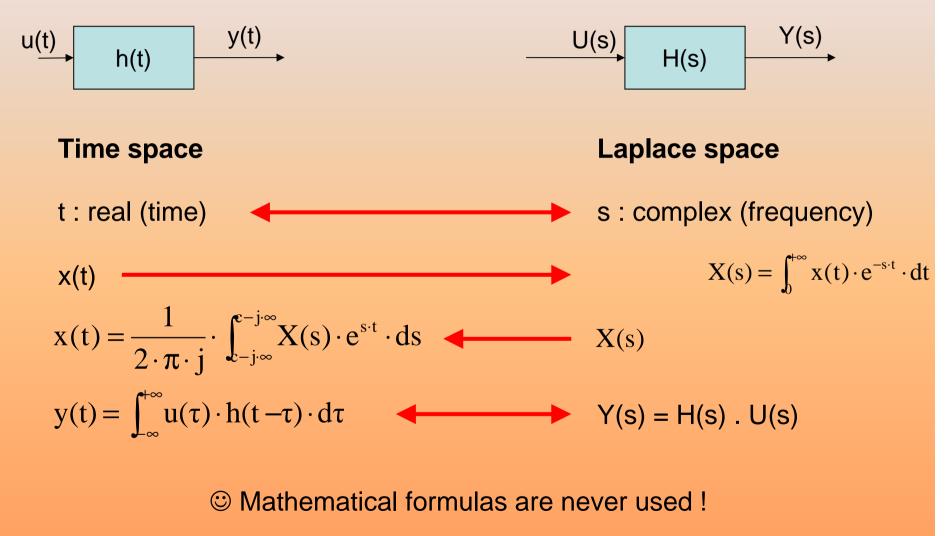
 $\mathbf{y}(t) = \mathbf{h}(t)$



h(t) is called the **impulse response**, h(t) describes completely the system

• **Causality** : h(t) = 0 if t < 0

Laplace transform (1) : definition



9/23/2009

Laplace transform (2) : properties

Impulse fonction t=0: x(t) = infiniteX(s) = 1x(t)=0Step fonction : t < 0 : x(t) = 0X(s) = 1/st > 0 : x(t) = 1**Derivation**: $y(t) = \frac{d}{dt}x(t)$ $Y(s) = s.X(s) - x(0_{+})$ Sinusoïdal fonction : $Y(s) = \frac{1}{s^2 + \omega^2}$ $y(t) = sin(\omega \cdot t)$

9/23/2009

Laplace transform (3) : properties

Delay :

 $y(t) = x(t - t_d) \qquad Y(s) = X(s) \cdot e^{-t_d \cdot s}$

Initial value theorem :

 $\mathbf{y}(\mathbf{0}_{+}) = \lim_{\mathbf{s} \to \infty} (\mathbf{s} \cdot \mathbf{Y}(\mathbf{s}))$

Final value theorem (if limit exists) :

 $\mathbf{y}(+\infty) = \lim_{s \to 0} (\mathbf{s} \cdot \mathbf{Y}(\mathbf{s}))$

Laplace transform (4) : tables

Table des transformées de Laplace			
	f(t)	F(s)	
P1	1 ou u(t)	$\frac{1}{s}$	
P2	t	$\frac{1}{s^2}$	
Р3	t ⁿ (n entier positif)	$\frac{n!}{s^{n+1}}$	
P4	e-at	$\frac{1}{s+a}$	
Р5	te-at	$\frac{1}{(s+a)^2}$	
Р6	sin ot	$\frac{\omega}{s^{2}+\omega^{2}}$	
Ρ7	cos ot	$\frac{s}{s^2+\omega^2}$	

From t to s

9/23/2009

40

Laplace transform (4) : tables

	F(s)	f(t)	
P27	$\frac{1}{(s-a)^n}$, n entier	$\frac{t^{n-1}e^{at}}{(n-1)!}$	
P28	$\frac{1}{s^2+a^2}$	$\frac{\sin(at)}{a}$	
P29	$\frac{1}{(s-b)^2+a^2}$	$\frac{e^{bt}sin(at)}{a}$	
P30	$\frac{1}{s^2 - a^2}$	$\frac{1}{a}\left(\frac{e^{at}-e^{-at}}{2}\right)$	
P31	$\frac{s}{s^2-a^2}$	$\frac{e^{at} + e^{-at}}{2}$	
P32	$\frac{1}{(s-a)(s-b)}, \ si \ a \neq b$	$\frac{e^{bt} - e^{at}}{b - a}$	
P33	$\frac{s}{(s-a)(s-b)}$, si $a \neq b$	$\frac{be^{bt} - ae^{at}}{b - a}$	
P34	$\frac{1}{\left(s^2+a^2\right)^2}$	$\frac{\sin(at) - at\cos(at)}{2a^3}$	
P35	$\frac{\frac{s}{(s^2+a^2)^2}}{\frac{s^2}{(s^2+a^2)^2}}$	$\frac{t \sin(at)}{2a}$	
P36	$\frac{s^2}{(s^2+a^2)^2}$	$\frac{\sin(at) + at\cos(at)}{2a}$	\square

From s to t 9/23/2009

Laplace transform and differential equations

$$a_{o}x(t) + a_{1}\dot{x}(t) + a_{2}\ddot{x}(t) = b_{0}u(t) + b_{1}\dot{u}(t)$$

+

Theorem of differentiation

$$\bigcup_{a_{o}X(s)+a_{1} \cdot (s \cdot X(s) - x(0_{+})) + a_{2}(s \cdot (s \cdot X(s) - x(0_{+})) - \dot{x}(0_{+})) \\
= b_{0}U(s) + b_{1}(s \cdot U(s) - u(0_{+}))$$

Laplace transform and differential equations

Laplace transform and differential equations

$$X(s) = \frac{b_{0} + b_{1} \cdot s}{a_{o} + a_{1} \cdot s + a_{2} \cdot s^{2}} U(s) + \frac{(a_{1} + a_{2} \cdot s) \cdot x(0_{+}) + a_{2} \cdot \dot{x}(0_{+}) - b_{1} \cdot u(0_{+})}{a_{o} + a_{1} \cdot s + a_{2} \cdot s^{2}}$$

$$\square$$

$$X(s) = H(s) \cdot U(s) + I(s)$$

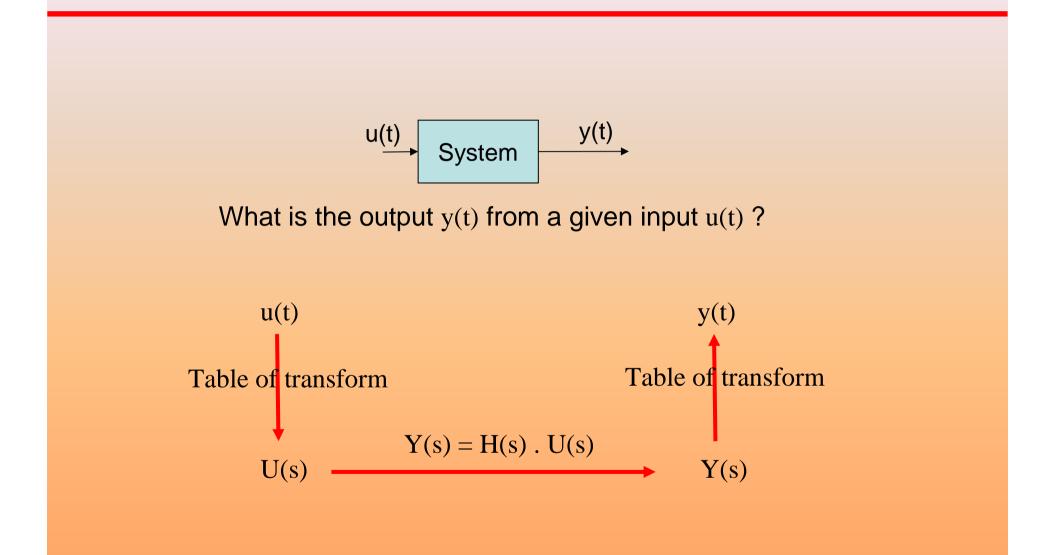
$$\square$$

$$x(t) = h(t) * u(t) + i(t)$$

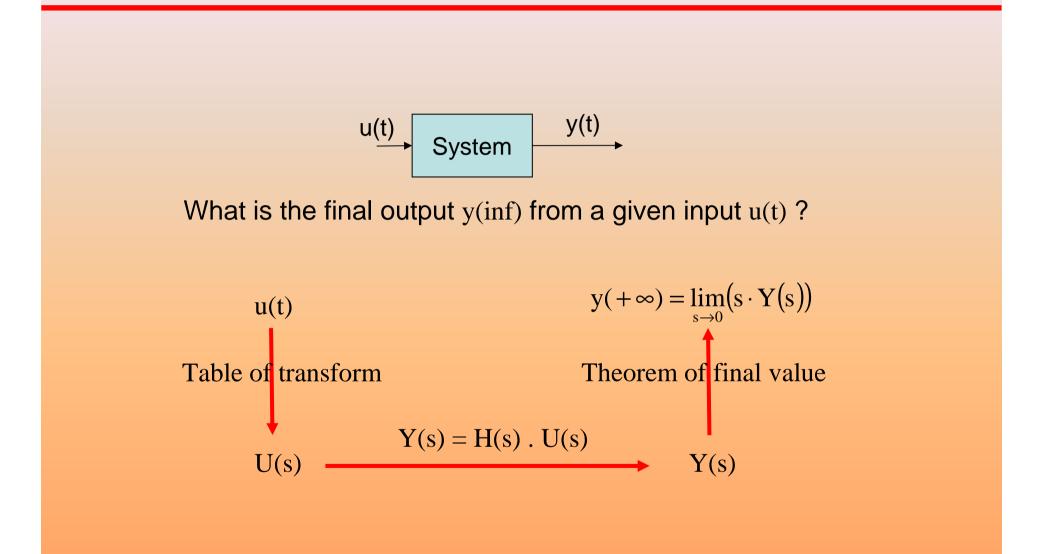
© Initial conditions are generally assumed to be null !

9/23/2009

Finding output response with Laplace transform



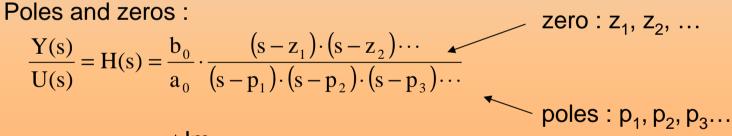
Finding final value with Laplace transform

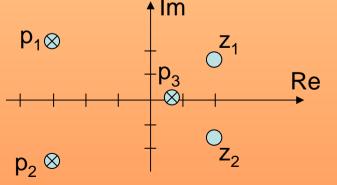


Poles and zeros

Transfer function is a ratio of polynomials :

 $\frac{Y(s)}{U(s)} = H(s) = \frac{N(s)}{D(s)} = \frac{b_0 + b_1 s + b_2 s^2 + \dots}{a_0 + a_1 s + a_2 s^2 + a_3 s^3 + \dots}$





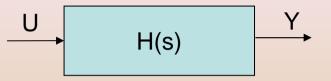
• Poles and zeros are either into the Re left plane ore into the right plane

• Complex poles and zeros have a conjugate

9/23/2009

- Poles are the roots of Transfer function denominator
 - Real values or conjugate complex pairs
- Poles are also the eigenvalues of matrix A
- Poles = modes

Poles and zeros : decomposition



Transfer function can be expansed into a sum of elementary terms :

$$\frac{Y(s)}{U(s)} = H(s) = \frac{b_0 + b_1 s + b_2 s^2 + ...}{a_0 + a_1 s + a_2 s^2 + a_3 s^3 + ...}$$

$$\bigvee \frac{Y(s)}{U(s)} = H(s) = \frac{\alpha_1}{s - p_1} + \frac{\alpha_2}{s - p_2} + \frac{\alpha_3}{s - p_3} + ...$$

$$p_1 \text{ and } p_2 \text{ are conjugate } :p_1 = -\omega_0 \cdot e^{j\cdot\theta}, p_2 = -\omega_0 \cdot e^{-j\cdot\theta}$$

$$\bigvee \frac{Y(s)}{U(s)} = H(s) = \frac{\alpha_{1,2}}{s^2 + 2 \cdot \omega_0 \cdot \cos\theta \cdot s + \omega_0^2} + \frac{\alpha_3}{s - p_3} + ...$$
First orders
First orders

© Complex system response is the sum of first order and second order systems responses

9/23/2009

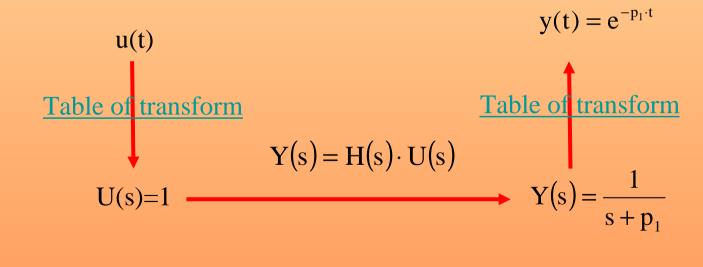
Dynamic response of first order systems

$$\bigcup H(s) = \frac{1}{s+p_1} Y$$

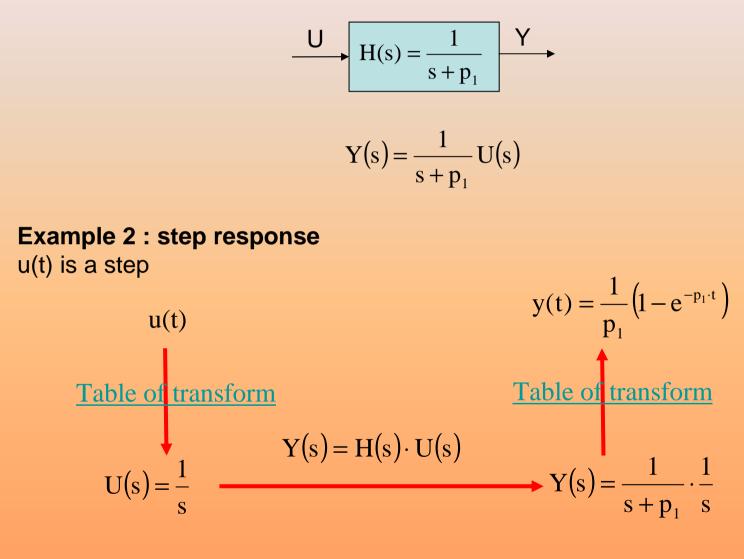
$$Y(s) = \frac{1}{s + p_1} U(s)$$

Example 1 : impulse response

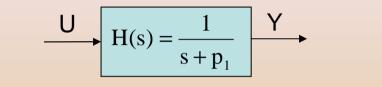
u(t) is an impulsion (0 everywhere, except in $0 : \infty$)

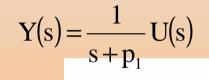


Dynamic response of first order systems



Properties of first order systems



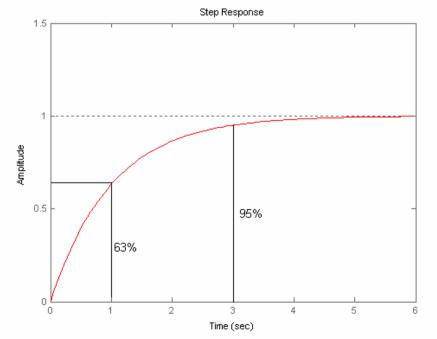


Step response

 $t_1 = 1/p_1$ is the **time constant** of the system :



after $t = t_1$, 63% of the final value is obtained



9/23/2009

Dynamic response of second order systems

$$\mathbf{U} \quad \mathbf{H}(s) = \frac{1}{s^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot s + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Example 1 : impulse response

u(t) is an impulsion (0 everywhere, except in $0 : \infty$)

u(t)

$$y(t) = \frac{1}{\omega_0 \sqrt{1 - \sigma^2}} \cdot e^{-\sigma \cdot \omega_h \cdot t} \cdot \sin\left(\omega_0 \sqrt{1 - \sigma^2} \cdot t\right)$$
Table of transform

$$Y(s) = H(s) \cdot U(s)$$

$$V(s) = \frac{1}{s^2 + 2 \cdot \sigma \cdot \omega_0 \cdot s + \omega_0^2}$$

Dynamic response of second order systems

$$\mathbf{U} \quad \mathbf{H}(\mathbf{s}) = \frac{1}{\mathbf{s}^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot \mathbf{s} + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Example 2 : step response u(t) is an step

u(t)

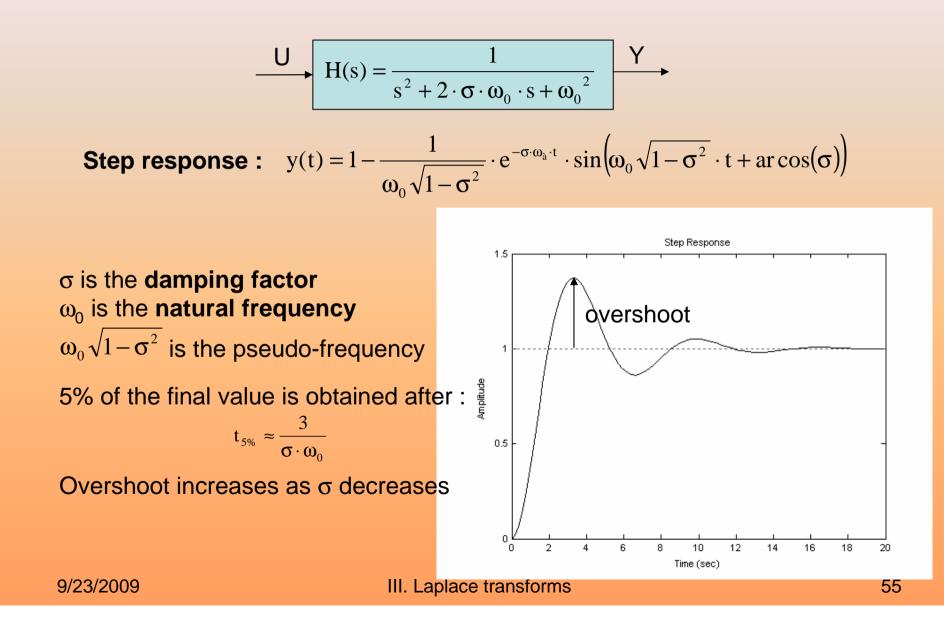
$$y(t) = 1 - \frac{1}{\omega_0 \sqrt{1 - \sigma^2}} \cdot e^{-\sigma \cdot \omega_a \cdot t} \cdot \sin\left(\omega_0 \sqrt{1 - \sigma^2} \cdot t + \arg(\sigma)\right)$$
Table of transform

$$Y(s) = H(s) \cdot U(s)$$

$$Y(s) = \frac{1}{s^2 + 2 \cdot \sigma \cdot \omega_0 \cdot s + \omega_0^2} \cdot \frac{1}{s}$$

9/23/2009

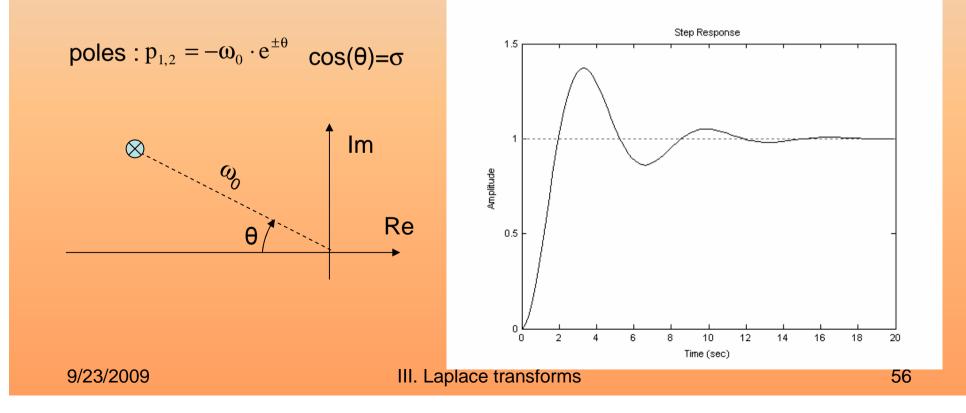
Properties of second order systems



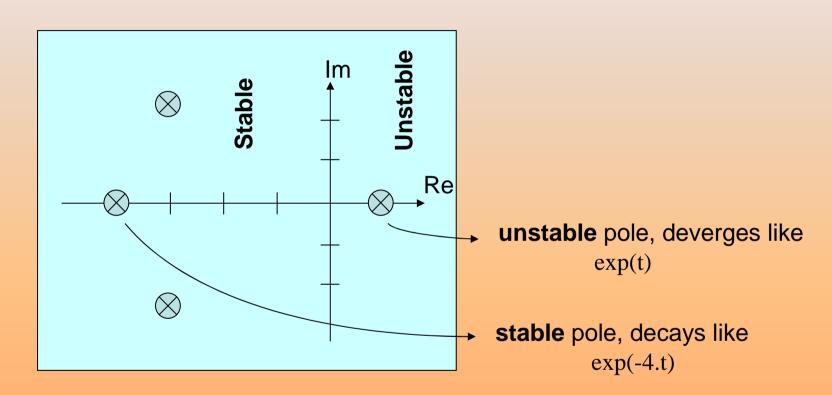
Properties of second order systems

$$\mathbf{U} \quad \mathbf{H}(\mathbf{s}) = \frac{1}{\mathbf{s}^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot \mathbf{s} + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Step response (continued) :



Stability

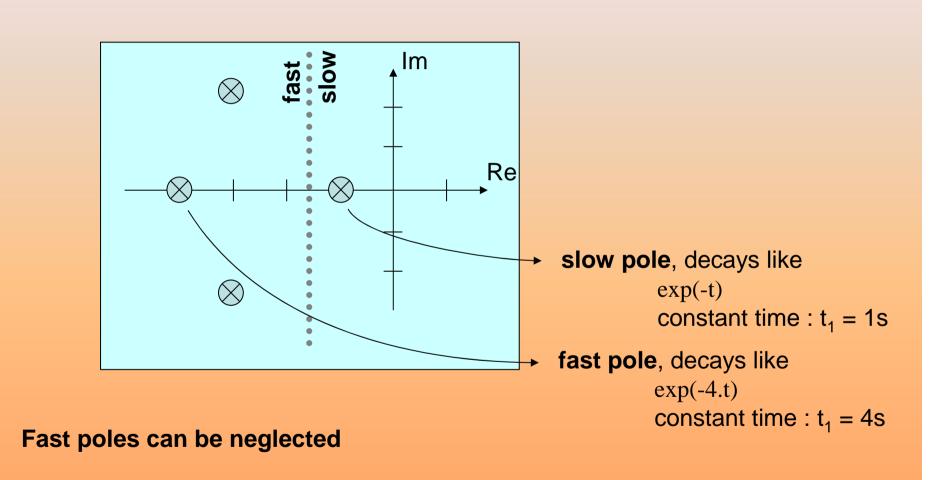


Any pole with positive real part is unstable

See animation

9/23/2009

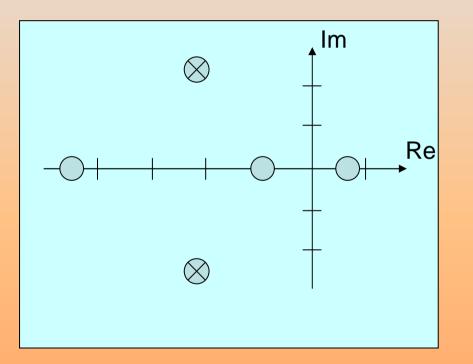
« fast poles » vs « slow poles »



See animation

Effect of zeros

See animation



• Fast zero : neglected

• Slow zero : transient response affected

• Positive zero : non minimal phase system, step response start out in the wrong direction

Zeros modify the transient response

Ex. analysis of a feedback system

Process model :

$$\frac{\mathrm{dv}(t)}{\mathrm{dt}} + 0.02 \cdot \mathrm{v} = \mathrm{u} - 10 \cdot \mathrm{\theta}$$

Transfer function**S** :

$$\begin{cases} s \cdot V(s) + 0.02 \cdot V(s) = U(s) \\ s \cdot V(s) + 0.02 \cdot V(s) = -10 \cdot \theta(s) \end{cases}$$
$$\Rightarrow \begin{cases} \frac{V(s)}{U(s)} = F(s) = \frac{1}{0.02 + s} \\ \frac{V(s)}{\theta(s)} = -\frac{10}{0.02 + s} \end{cases}$$

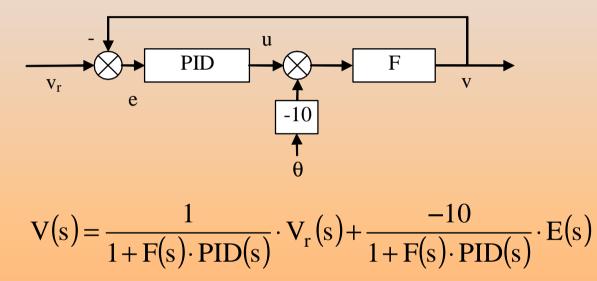
Ex. analysis of a feedback system

Transfer function of the controller (PID) :

$$u(t) = k \cdot e(t) + k_{d} \cdot \frac{de(t)}{dt} + k_{i} \cdot \int_{0}^{t} e(t) \cdot d\tau$$
$$\Rightarrow \frac{U(t)}{E(t)} = k + k_{d} \cdot s + k_{i} \cdot \frac{1}{s}$$

Ex. analysis of a feedback system

We can now combine transfer functions :



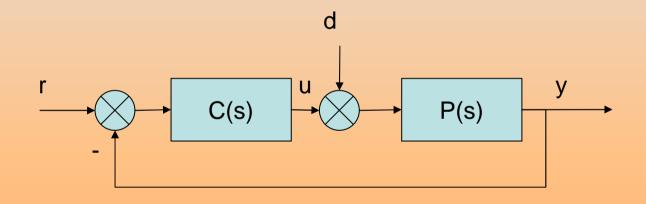
IV. Design of simple feedback



Introduction

Standard problems are often first orders or second orders

• Standard problem \rightarrow standard solution



$$P(s) = \frac{b}{s+a}$$
 $P(s) = \frac{b_1 s + b_2}{s^2 + a_1 \cdot s + a_2}$

9/23/2009

IV. Design of simple feedbacks

Control of a first order system

Most physical problems can be modeled as first order systems

Step 1 : transform your problem in a first order problem :

$$P(s) = \frac{b}{s+a}$$

Step 2 : choose a PI controller

$$C(s) = k + \frac{k_i}{s}$$

Step 3 : combine equations and tune k and in k, in order to achieve the desired closed loop behavior (mass-spring damper analogy)

$$CL(s) = \frac{P(s) \cdot C(s)}{1 + P(s) \cdot C(s)} = \frac{\frac{b}{s+a} \cdot \left(k + \frac{k_i}{s}\right)}{1 + \frac{b}{s+a} \cdot \left(k + \frac{k_i}{s}\right)} = K \cdot \frac{1 + b' \cdot s}{1 + \frac{2 \cdot \sigma}{\omega_0} \cdot s + \frac{s^2}{\omega_0^2}}$$
9/23/2009 IV. Design of simple feedbacks

IV. Design of simple feedbacks

65

Dynamic response of second order systems

$$\mathbf{U} \quad \mathbf{H}(\mathbf{s}) = \frac{1}{\mathbf{s}^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot \mathbf{s} + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Example 1 : impulse response

u(t) is an impulsion (0 everywhere, except in $0 : \infty$)

u(t)

$$y(t) = \frac{1}{\omega_0 \sqrt{1 - \sigma^2}} \cdot e^{-\sigma \cdot \omega_0 \cdot t} \cdot \sin(\omega_0 \sqrt{1 - \sigma^2} \cdot t)$$
Table of transform

$$Y(s) = H(s) \cdot U(s)$$

$$V(s) = \frac{1}{s^2 + 2 \cdot \sigma \cdot \omega_0 \cdot s + \omega_0^2}$$

9/23/2009

IV. Design of simple feedbacks

Dynamic response of second order systems

$$\mathbf{U} \quad \mathbf{H}(\mathbf{s}) = \frac{1}{\mathbf{s}^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot \mathbf{s} + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Example 2 : step response u(t) is an step

u(t)

$$y(t) = 1 - \frac{1}{\omega_0 \sqrt{1 - \sigma^2}} \cdot e^{-\sigma \cdot \omega_h \cdot t} \cdot \sin\left(\omega_0 \sqrt{1 - \sigma^2} \cdot t + \arg(\sigma)\right)$$
Table of transform

$$Y(s) = H(s) \cdot U(s)$$

$$V(s) = \frac{1}{s^2 + 2 \cdot \sigma \cdot \omega_0 \cdot s + \omega_0^2} \cdot \frac{1}{s}$$

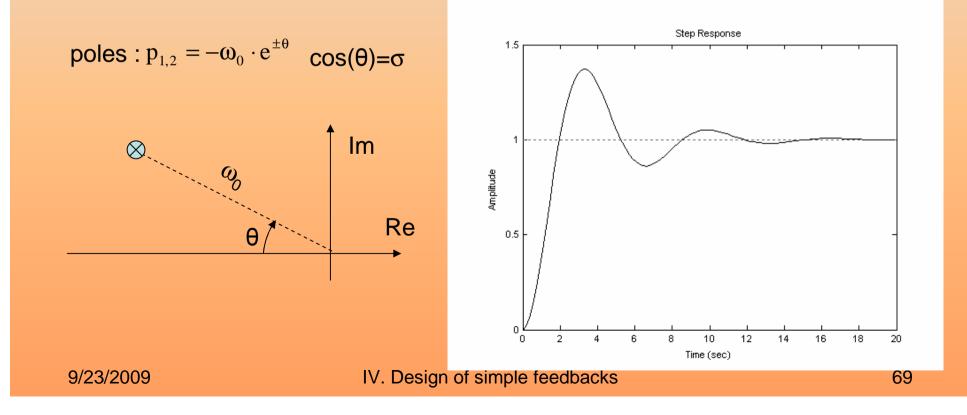
IV. Design of simple feedbacks

Properties of second order systems

Properties of second order systems

$$\mathbf{U} \quad \mathbf{H}(\mathbf{s}) = \frac{1}{\mathbf{s}^2 + 2 \cdot \boldsymbol{\sigma} \cdot \boldsymbol{\omega}_0 \cdot \mathbf{s} + \boldsymbol{\omega}_0^2} \quad \mathbf{Y}$$

Step response (continued) :



Control of a second order system

Step 1, step 2: idem (PI controller)

Step 3 : Transfer function is now third order \otimes

$$CL(s) = \frac{P(s) \cdot C(s)}{1 + P(s) \cdot C(s)} = K \cdot \frac{1 + b' \cdot s}{(1 + a \cdot s) \left(1 + \frac{2 \cdot \sigma}{\omega_0} \cdot s + \frac{s^2}{\omega_0^2}\right)}$$

2 dof (k and k_i) : the full dynamics (order 3) cannot be totally chosen \rightarrow

Simulation tools

Matlab or Scilab

- \rightarrow Transfer function is a Matlab object
- \rightarrow Adapted to transfer function algebra (addition, multiplication...)
- \rightarrow Simulation, time domain analysis

Conclusion

Laplace Transform + Simulation tools → Design of simple feedbacks

V. Frequency response



Frequency response :

- One way to view dynamics
- Heritage of electrical engineering (Bode)
- Fits well block diagrams
- Deals with systems having large order
 - electronic feedback amplifier have order 50-100 !
- input output dynamics, black box models, external description
- Adapted to experimental determination of dynamics

The idea of black box

The system is a black box : forget about the internal details and focus only on the input-output behavior

- → Frequency response makes a "giant table" of possible inputs-outputs pairs
- \rightarrow Test entries are enough to fully describe LTI systems \odot
 - Step response
 - Impulse response
 - sinusoids

What is a LTI system

A Linear Time Invariant System is :

- Linear
 - → If (u₁,y₁) and (u₂,y₂) are input-output pairs then (a.u₁+b.u₂, a.y₁+b.y₂) is an input-output pair : Theorem of superposition
- Time Invariant
 - → (u₁(t),y₁(t)) is an input-output pair then (u₁(t-T),y₁(t-T)) is an inputoutput pair

The "giant table" is drastically simplified :

 $y(t) = \int_{-\infty}^{+\infty} h(t - \tau) \cdot u(\tau) \cdot d\tau$ $\Rightarrow Y(s) = H(s) \cdot U(s)$

What is the Fourier Transform

Fourier's idea : an LTI system is completely determined by its response to sinusoidal signals

- Transmission of sinusoid is given by $G(j\omega)$
- The transfer function G(s) is uniquely given by its values on the imaginary axes
- Frequency response can be experimentally determined
 The complex number G(jω) tells how a sinusoid propagates through the system *in steady states* :

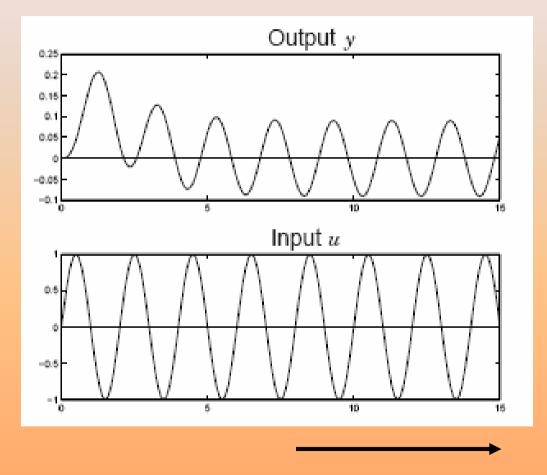
 $u(t) = \sin(\omega \cdot t)$ $\Rightarrow y(t) = |G(j \cdot \omega)| \cdot \sin(\omega \cdot t + \arg(G(j \cdot \omega)))$

Steady state response

Fourier transform deals with Steady State Response :

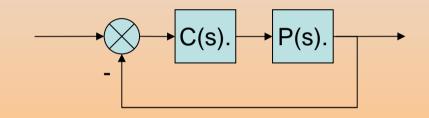
$$\begin{split} u(t) &= \cos(\omega_0 \cdot t) + i \cdot \sin(\omega_0 \cdot t) = e^{i \cdot \omega_0 \cdot t} \\ \Rightarrow U(s) &= \frac{1}{s - i \cdot \omega_0} \\ \Rightarrow Y(s) &= G(s) \cdot \frac{1}{s - i \cdot \omega_0} = \frac{G(i \cdot \omega_0)}{s - i \cdot \omega_0} + \sum \frac{R_k}{s - \alpha_k} \quad \begin{array}{c} \text{(System has} \\ \text{distinct poles } \alpha_k \text{)} \\ \Rightarrow y(t) &= G(i \cdot \omega_0) \cdot e^{i \cdot \omega_0 \cdot t} + \sum R_k \cdot e^{\alpha_k \cdot t} \\ & & & & & \\ \end{array}$$

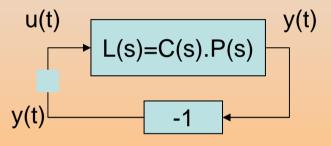
Steady state response



Nyquist stability theorem

Nyquist stability theorem tells if a system WILL BE stable (or not) with a simple feedback





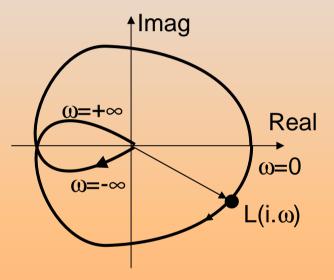
(1) Standard systemwith negativeunitary feedback

(2) Nyquist standard form

(2) : if $L(i.\omega_0) = -1$ then oscillation will be maintained

Nyquist stability theorem

Step 1 : draw Nyquist curve



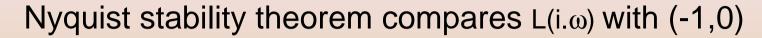
Step 2 : where is (-1,0) ?

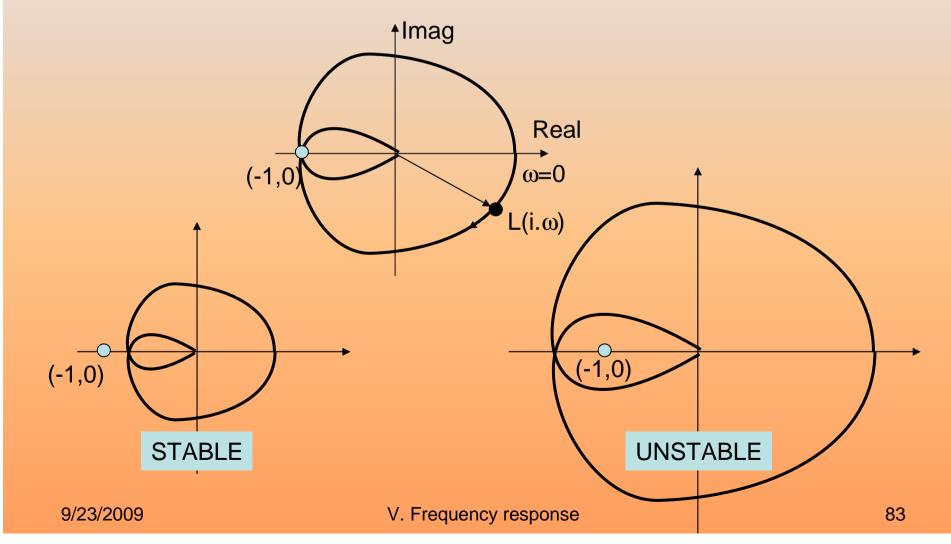
Nyquist theorem

When the transfer loop function L does not have poles in the right half plane the closed loop system is stable if the complete Nyquist curve does not encircle the critical (-1,0) point.

When the transfer loop function L has N poles in the right half plane the closed loop system is stable if the complete Nyquist curve encircle the critical (-1,0) point N times.

Nyquist stability theorem





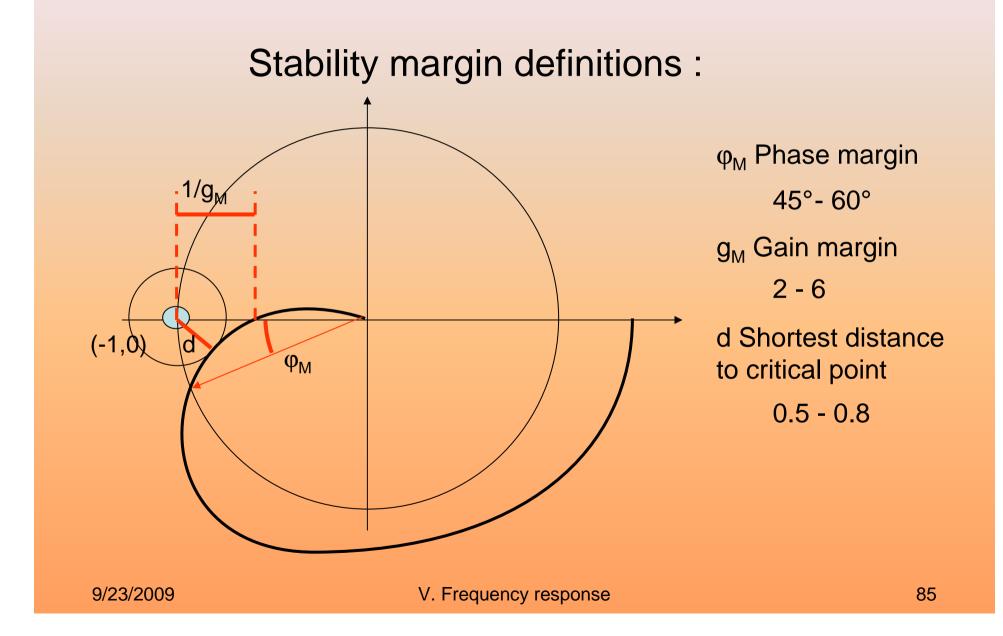
Nyquist theorem

- Focus on the characteristic equation
- Difficult to see how the characteristic equation L is influenced by the controller C

 \rightarrow Question is : how to change C ?

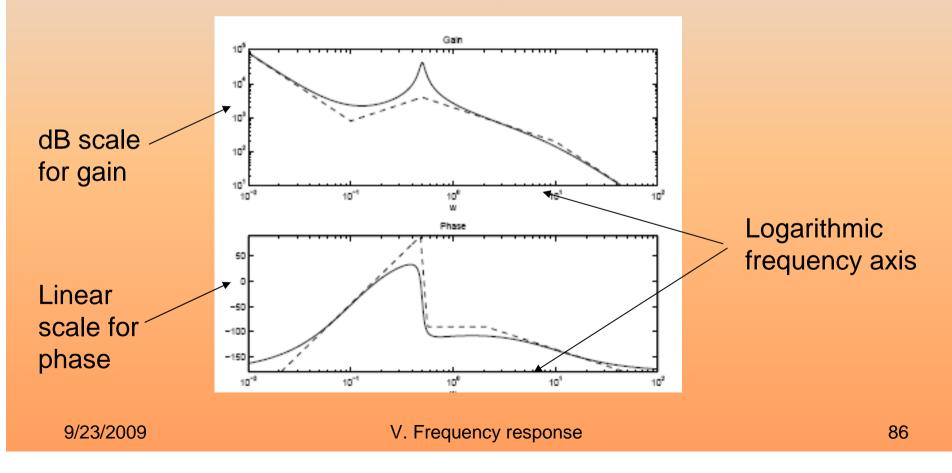
- Strong practical applications
- Possibility to introduce stability margin : how close to instability are we ?

Stability margin



The Bode plot

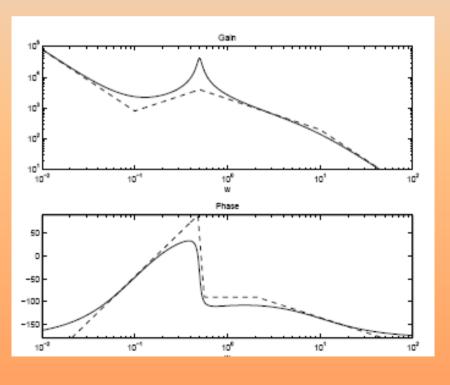
Nyquist theorem is spectacular but not very efficient... \rightarrow Impossible to distinguish C(s) and P(s) Bode plots two curves : one for gain, one for phase :



The Bode plot

Bode's plot main properties :

- \rightarrow Asymptotic curves (gain multiple of 20dB/dec) are ok
- \rightarrow Simple interpretation of C(s) and P(s) in cascade :

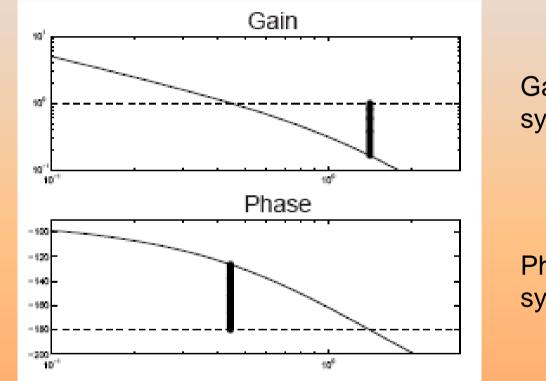


 $Gain_{dB}(C(s).P(s) = Gain_{dB}(C(s)) + Gain_{dB}(P(s))$

Phase(C(s).P(s) = Phase(C(s)) + Phase(P(s))



The Bode stability criteria



Gain Margin > 0 : closed loop system will be stable

Phase Margin > 0 : closed loop system will be stable

One criteria is sufficient in most cases because gain and margin are closely related

9/23/2009

V. Frequency response

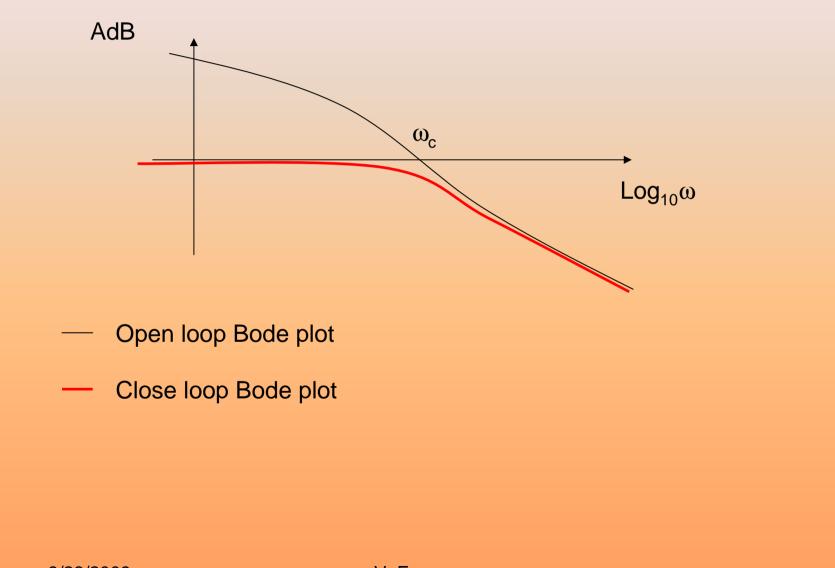
Close loop frequency response

Typical property of $H_{bo}(s)$ are :

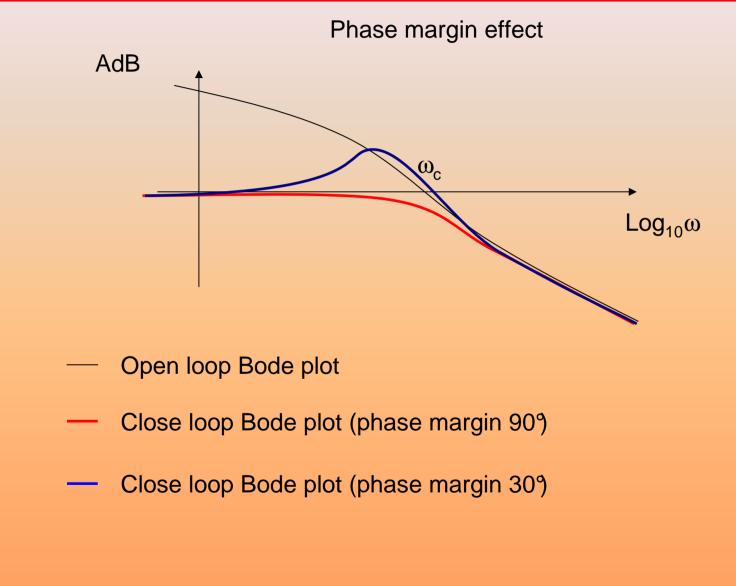
$$|H_{bo}(j \cdot \omega)| >> 1 \text{ for } \omega << \omega_{c}$$
$$|H_{bo}(j \cdot \omega)| << 1 \text{ for } \omega >> \omega_{c}$$

$$H_{bf}(j \cdot \omega) = \frac{H_{bo}(j \cdot \omega)}{1 + H_{bo}(j \cdot \omega)} \approx 1 \text{ for } \omega \ll \omega_{c}$$
$$H_{bf}(j \cdot \omega) = \frac{H_{bo}(j \cdot \omega)}{1 + H_{bo}(j \cdot \omega)} \approx H_{bo}(j \cdot \omega) \text{ for } \omega \gg \omega_{c}$$

Close loop frequency response



Close loop frequency response



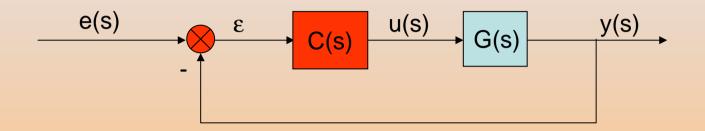
Static gain

$$\mathbf{H}_{bf}(\mathbf{j}\cdot\boldsymbol{\omega}) = \frac{\mathbf{H}_{bo}(\mathbf{j}\cdot\boldsymbol{\omega})}{1 + \mathbf{H}_{bo}(\mathbf{j}\cdot\boldsymbol{\omega})}$$

For small value of ω (low frequency) :

If $H_{bo}(\omega) << 1$	then	$H_{bf}(\omega) \cong H_{bo}(\omega)$
If H _{bo} (ω) >> 1	then	$H_{bf}(\omega) \cong 1$
If $H_{bo}(\omega) \rightarrow \infty$	then	${\sf H}_{\sf bf}(\omega) ightarrow 1$

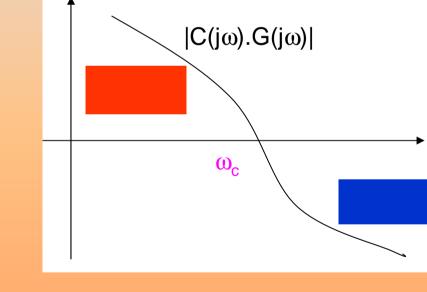
Controller specifications



Open loop transfer function : OLTF = C.GClose loop transfer function : CLTF = C.G / (1 + C.G)

Controller specifications

- Static gain close to 1
 → Low frequency : high gain
- Perturbation rejection
 → High frequency : low gain
- Stability
 - \rightarrow phase margin > 0
- Bandwith
 - \rightarrow Cross over frequency ω_c
- Overshoot ≈ 25%
 - \rightarrow phase margin $\approx 45^{\circ}$
 - \rightarrow Gentle slope in transition region



Controller design

• Proportionnal feedback

$$C(s) = K$$

- Effect : lifts gain with no change in phase
- Bode : shift gain by factor of K

Controller design

C

- Lead compensation
 - Effect : lifts phase by increasing gain at high frequency
 - Very usefull controller : increase phase margin
 - Bode : add phase between zero and pole

$$(s) = K \frac{1 + \tau \cdot s}{1 + A \cdot \tau \cdot s}$$

Modern loop shaping

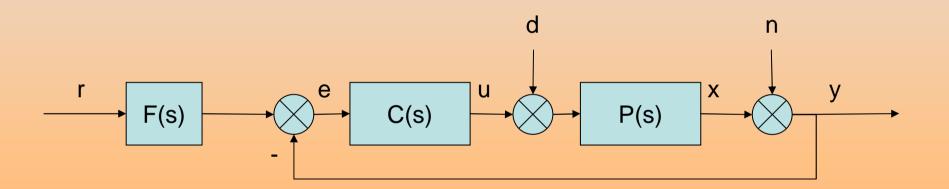
• Use of ritool (Matlab Control Toolboxe)



VI. Design of simple feedback (Ctd)



More complete standard problem :



- \rightarrow Controller : feedback C(s) and feedforward F(s)
- \rightarrow Load disturbance d : drives the system from its desired state x
- \rightarrow Measurement disturbance n : corrupts information about x
- \rightarrow Main requirement is that process variable x should follow reference r

Controller's specifications :

- A. Reduce effects of load disturbance
- B. Does not inject too much measurement noise into the system
- C. Makes the closed loop insensitive to variations in the process
- D. Makes output follow reference signal

Classical approach : deal with A,B and C with controller C(s) and deal with D with feedforward F(s)

Controller's specifications :

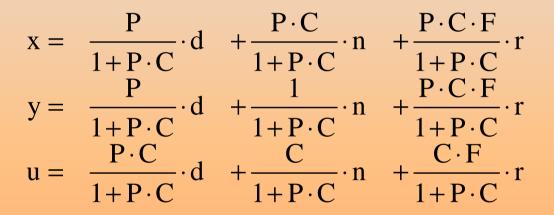
- A. Reduce effects of load disturbance
- B. Does not inject too much measurement noise into the system
- C. Makes the closed loop insensitive to variations in the process
- D. Makes output follow reference signal

Classical approach : deal with A,B and C with controller C(s) and deal with D with feedforward F(s) :

Design procedure

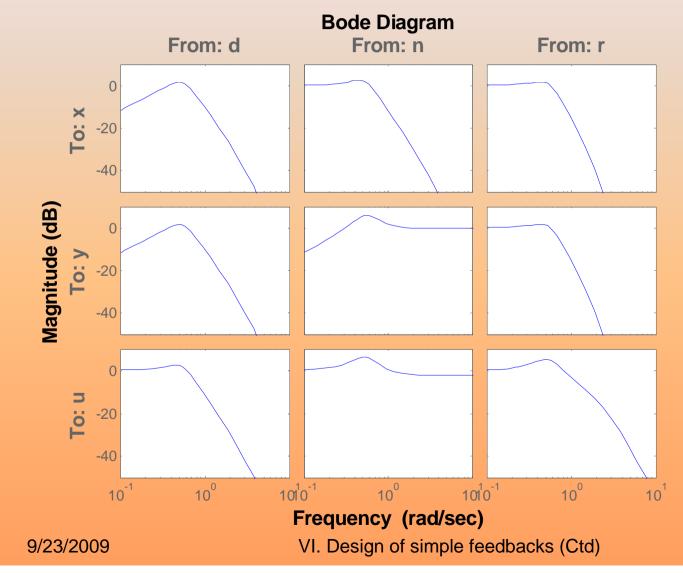
- Design the feedback C(s) too achieve
 - Small sensitivity to load disturbance d
 - Low injection of measurement noise n
 - High robustness to process variations
- Then design F(s) to achieve desired response to reference signal r

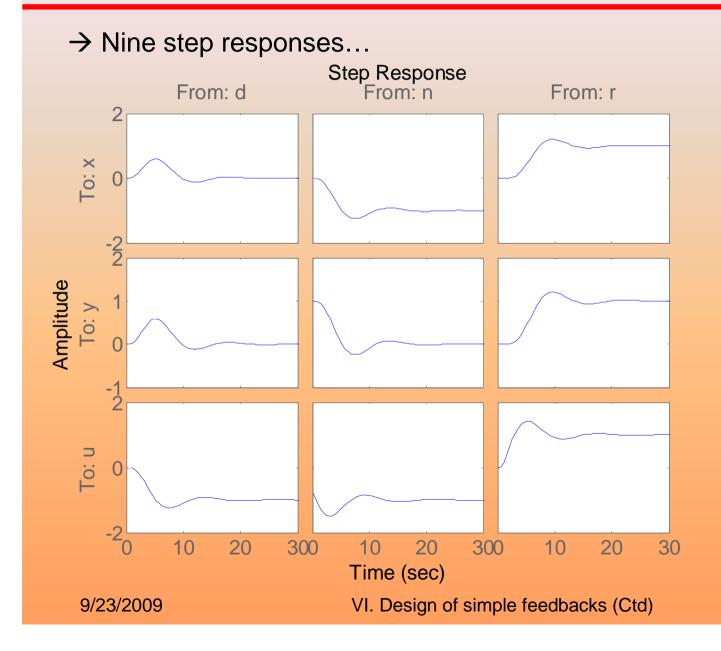
Three interesting signals (x, y, u) Three possible inputs (r, d, n) → Nine possible transfer functions !



 \rightarrow Six distinct transfer functions...

 \rightarrow Nine frequency responses...

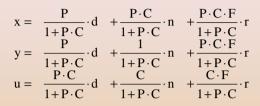


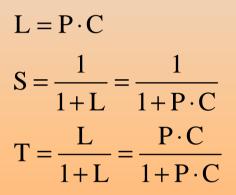


A correct design means that each transfer has to be evaluated...

- \rightarrow Need to be a little bit organized !
- → Need less criteria
 - \rightarrow Concept of sensibility functions

Sensibility functions





Loop sensitivity function

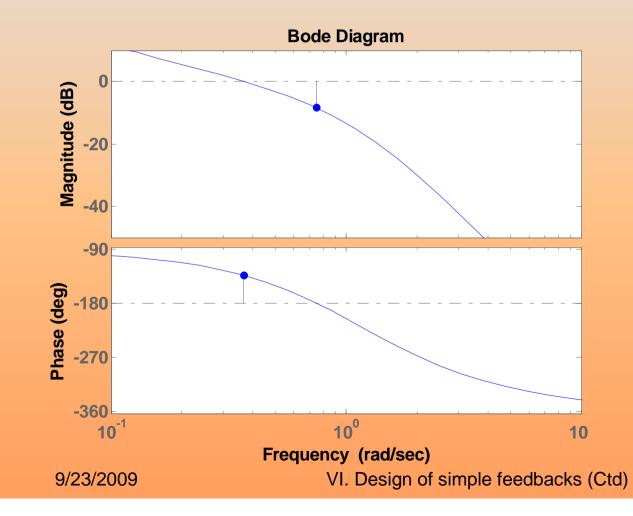
Sensibility function

Complementary sensibility function

L tells everything about stability : common denominator of each transfer functions

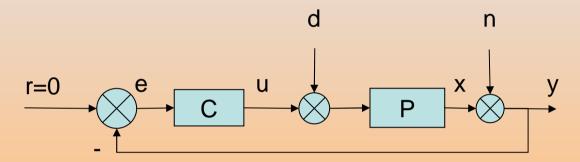
Sensibility functions

L=PC tells everything about stability : common denominator of each transfer functions



Sensibility functions

S=1/(1+L) tells about noise reduction



Without feedback :

 $y_{ol} = n + P \cdot d$

With feedback control :

$$y_{cl} = \frac{1}{1 + P \cdot C} n + \frac{P}{1 + P \cdot C} \cdot d = S \cdot y_{ol}$$

→ Disturbances with $|S(i\omega)| < 1$ are reduced by feedback

→ Disturbances with $|S(i\omega)| > 1$ are amplified by feedback

Sensibility functions

It would be nice to have $|S(i\omega)| < 1$ for all frequencies !

Cauchy Integral Theorem :

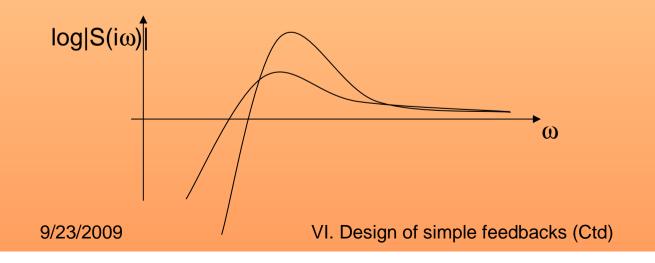
 \rightarrow for stable open loop system :

$$\int_0^\infty \log |S(\mathbf{i} \cdot \boldsymbol{\omega})| = 0$$

 \rightarrow For unstable or time delayed systems :

$$\int_0^\infty \log |S(\mathbf{i} \cdot \boldsymbol{\omega})| > 0$$

Conclusion : water bed effect...



Sensibility functions

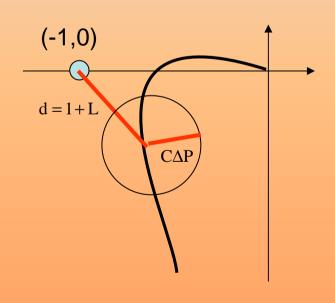
 \Leftrightarrow

 ΔP

Nyquist stability criteria :

 $\forall \omega, |C\Delta P| < |1+L|$

 $< \frac{1}{|\mathsf{T}|}$



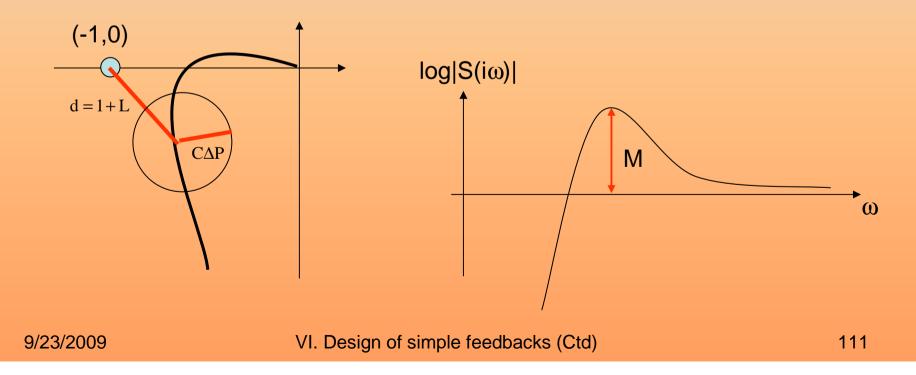
➔ 1/T tells how much P is allowed to vary until system becomes unstable



Sensibility functions

Nyquist stability criteria :

- → Minimum value of d tells how close of instability is the system
- → d_{min} is a measure of robustness : the bigger is M=1/d the more robust is the system



VII. Feedforward design

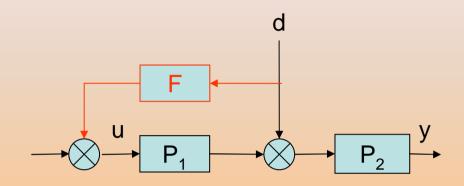


Introduction

Feedforward is a useful complement to feedback. Basic properties are:

- + Reduce effects of disturbance that can be measured
- + Improve response to reference signal
- + No risk for instability
- Design of feedforward is simple but requires good model and/or measurements
- + Beneficial when combined with feedback

Attenuation of measured disturbance



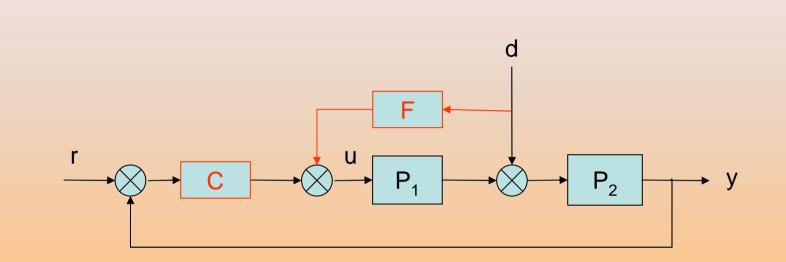
$$\frac{\mathbf{Y}}{\mathbf{D}} = \mathbf{P}_2 \cdot \left(1 - \mathbf{P}_1 \cdot \mathbf{F}\right)$$

Disturbance is eliminated if F is chosen such as:

$$F = P_1^{-1}$$

- \rightarrow Need to measure d
- \rightarrow P1 needs to be inversible

Combined Feedback and Feedforward



Disturbance d is attenuated both by F and C :

$$\frac{\mathbf{Y}}{\mathbf{D}} = \frac{\mathbf{P}_2 \cdot (1 - \mathbf{P}_1 \cdot \mathbf{F})}{1 + \mathbf{P} \cdot \mathbf{C}}$$

9/23/2009

VII. Feedforward design

System inverse

The ideal feedforward needs to compute the inverse of P₁. That's might be tricky... Examples:

$$P(s) = \frac{1}{1+s} \rightarrow F(s) = P^{-1}(s) = 1+s \qquad \text{Differentiation } \circledast$$

$$P(s) = \frac{e^{-s}}{1+s} \rightarrow F(s) = P^{-1}(s) = (1+s) \cdot e^{s} \qquad \text{Prediction } \circledast$$

$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = P^{-1}(s) = \frac{1+s}{1-s} \qquad \text{Unstable } \circledast$$

Approximate system inverse

The ideal feedforward needs to compute the inverse of P_1 . That's might be tricky... Examples:

$$P(s) = \frac{1}{1+s} \rightarrow F(s) = P^{-1}(s) = 1+s \qquad \text{Differentiation } \circledast$$

$$P(s) = \frac{e^{-s}}{1+s} \rightarrow F(s) = P^{-1}(s) = (1+s) \cdot e^{s} \qquad \text{Prediction } \circledast$$

$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = P^{-1}(s) = \frac{1+s}{1-s} \qquad \text{Unstable } \circledast$$

Approximate system inverse

Since it is difficult to obtain an exact inverse we have to approximate. One possibility is to find the transfer function which minimizes :

$$\mathbf{J} = \int_0^\infty \left(\mathbf{u}(t) - \mathbf{v}(t) \right) \cdot dt$$

Where:

9/

 $V = P \cdot X \cdot U$

And where U is a particular input (ex: a step signal). This gives for instance:

$$P(s) = \frac{1}{1+s} \rightarrow P^{-1}(s) \approx \frac{1+s}{1+T \cdot s}$$

$$P(s) = e^{-s} \rightarrow P^{-1}(s) \approx 1$$

$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = P^{-1}(s) = 1$$

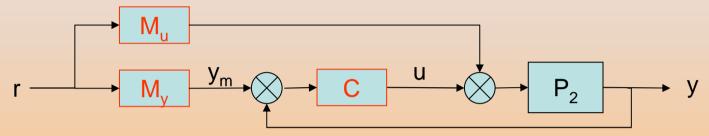
$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = P^{-1}(s) = 1$$

$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = 1$$

$$P(s) = \frac{1-s}{1+s} \rightarrow F(s) = 1$$

Improved response to reference signal

The reference signal can be injected after the controller:



 y_m is the desired trajectory. Choose $M_u = M_v / P$

Design concerns:

- \rightarrow M_u approximated
- \rightarrow M_v adapted such that M_v/P feasible

Combining feedback and feedforward

Feedback

- → Closed loop
- \rightarrow Acts only when there are deviations
- → Market driven
- \rightarrow Robust to model errors
- \rightarrow Risk for instability

Feedforward

- → Open loop
- \rightarrow Acts before deviation shows
- up
- \rightarrow Planning
- \rightarrow Not robust to model errors
- \rightarrow No risk for instability

➔ Feedforward must be used as a complement to feedback. Requires good modeling.

VIII. State feedback



Introduction

- Simple design becomes difficult for high order systems
- What is the *State* concept?
 - State are the variables that fully summarize the actual state of the system
 - Future can be fully predicted from the current state
 - State is the ideal basis for control

State feedback

Let us suppose the system is described by the following equation (x is a vector, A, B and C are matrixes) :

$$\begin{cases} \frac{dx}{dt} = A \cdot x + B \cdot u \\ y = C \cdot x \end{cases}$$

The general linear controller is :

 $\mathbf{u} = -\mathbf{K} \cdot \mathbf{x} + \mathbf{L} \cdot \mathbf{u}$

The closed loop system then becomes :

$$\begin{vmatrix} \frac{dx}{dt} = A \cdot x + B \cdot (-K \cdot x + L \cdot u) = (A - B \cdot K) \cdot x + B \cdot L \cdot u \\ y = C \cdot x \end{vmatrix}$$

The closed loop system has the characteristic equation:

$$P(s) = det(s \cdot I - (A - B \cdot K))$$

9/23/2009

VIII. State feedback

State feedback

Let us suppose the system is described by the following equation (x is a vector, A, B and C are matrixes) :

$$\frac{dx}{dt} = A \cdot x + B \cdot u$$
$$y = C \cdot x$$

The general linear controller is :

 $\mathbf{u} = -\mathbf{K} \cdot \mathbf{x} + \mathbf{L} \cdot \mathbf{u}$

The closed loop system then becomes :

$$\begin{vmatrix} \frac{dx}{dt} = A \cdot x + B \cdot (-K \cdot x + L \cdot u) = (A - B \cdot K) \cdot x + B \cdot L \cdot u \\ y = C \cdot x \end{vmatrix}$$

The closed loop system has the characteristic equation:

$$P(s) = det(s \cdot I - (A - B \cdot K))$$

9/23/2009

VIII. State feedback

Main mathematical tool is linear algebra and matrixes !

Pole placement

Original (open loop) system behavior depends on its poles, solution of the characteristic equation:

$$P_{OL}(s) = det(s \cdot I - A)$$

Closed loop system behavior depends on its poles, solution of the characteristic equation:

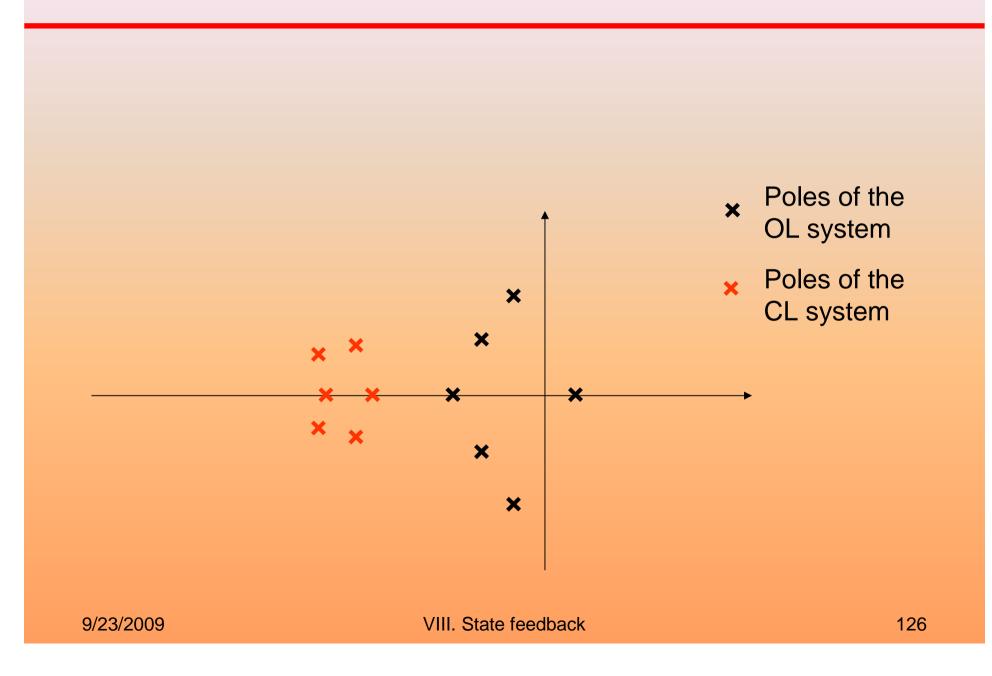
$$P_{CL}(s) = det(s \cdot I - (A - B \cdot K))$$

Needs to tune N parameters (N : dimension of x and K)

Appropriate choice of K allow to place the poles anywhere ! (Needs simple mathematical skills (not detailed here ③)

Two problems : observability, controllability

Pole placement



In the control feedback equation x is supposed to be known. If one can access (measure) x, there is no problem. Sometimes, x cannot be measured but can be *observed*.

System described by:

$$\begin{cases} \frac{dx}{dt} = A \cdot x + B \cdot u \\ y = C \cdot x \end{cases}$$

Only u and y accessible, A and B known. Solution is to estimate internal state x with a "state observer" of gain K_o :

$$\begin{vmatrix} \frac{dx_{obs}}{dt} = A \cdot x_{obs} + B \cdot u + K_{obs} \cdot (y - y_{obs}) \\ y_{obs} = C \cdot x_{obs} \end{vmatrix}$$

Appropriate choice of K_{obs} minimizes $y_{obs} - y : x_{obs}$ tends to x

Poles of the observer are the poles of: $P(s) = det(s \cdot I - (A - K_{obs} \cdot C))$ 9/23/2009VIII. State feedback127

In the control feedback equation x is supposed to be known. If one can access (measure) x, there is no problem. Sometimes, x cannot be measured but can be *observed*.

System described by:

$$\begin{cases} \frac{dx}{dt} = A \cdot x + B \cdot u \\ y = C \cdot x \end{cases}$$

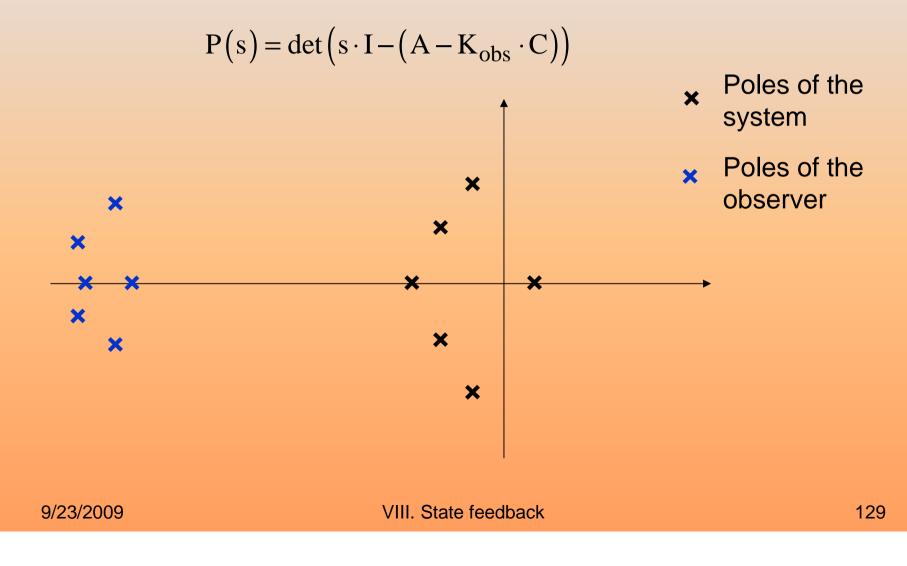
Only u and y accessible, A and B known. Solution is to estimate internal state x with a "state observer" of gain K_o :

$$\begin{vmatrix} \frac{dx_{obs}}{dt} = A \cdot x_{obs} + B \cdot u + K_{obs} \cdot (y - y_{obs}) \\ y_{obs} = C \cdot x_{obs} \end{vmatrix}$$

Appropriate choice of K_{obs} minimizes $y_{obs} - y : x_{obs}$ tends to x

Poles of the observer are the poles of: $P(s) = det(s \cdot I - (A - K_{obs} \cdot C))$ 9/23/2009VIII. State feedback128

Poles of the observer are the poles those of:



Problem : is the system observable ?

In most cases : yes

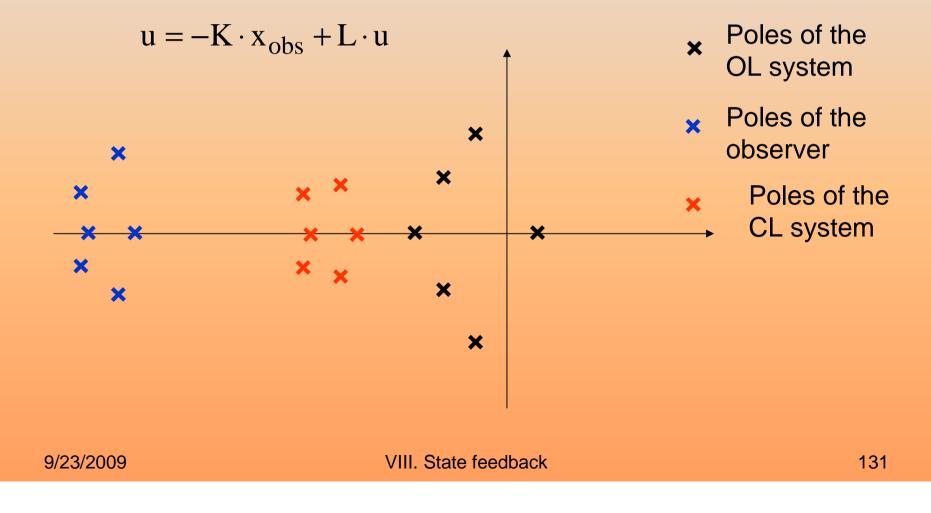
Sometimes, the state is not observable :

 \rightarrow The observer does not converge to the true state, whatever K_{obs} is.

 \rightarrow Can be derived from a mathematical analyses of (A,C):

rank(A,AC,AAC,AAAC...) = N

True (with x) state feedback can be replaced by an observed (x_{obs}) state feedback:



Second problem : controllability

Sometimes a state is not *controllable* : means that whatever the command u is, some parts of the state are not controllable \rightarrow Can be derived from a mathematical analyses of (A,B): rank(A,AB,AAB,AAB,...) = N

Problem if :

- A state is not controllable and unstable
- A state is not controllable and slow

No problem if :

- A state is not controllable and fast (decays rapidly)